Chess

Drawing with the giants

A CURIOUS thing about the early rounds of the Chess Olympiad in Buenos Aires was that each time the Soviet Union scored an unimpressive result, it made them look

even stronger.

The USSR have won every Olympiad they have played in, and in Argentina they seemed set to sweep the event yet again. Even though Karpov was too tired after his match with Korchnoi to participate, they had a team

boasting two former world champions, Boris Spassky and Tigran Petrosian, on boards one and two. They were followed by Lev Polugayevsky and Boris Gulko on three and four, the reserves being talented young grandmasters Oleg Romanishin and Rafael Vaganian.

But, despite their formidable line up of GMs, the Soviets suffered several indecisive results against countries they might have expected to beat more easily. They won against Wales by only 3 points to 1 in the first round, and later drew 2-2 with the recently strengthened English team. After scraping 2½-1½ victories over Hungary and Bulgaria, the Soviets were toppled in an upset by West Germany who drew three games and won the fourth — Pfleger beating Polugayevsky.

But still the Ruskies led. It seemed a Soviet side, playing indifferently and conceding frequent half-points, was just so strong on all round playing strength that they could not relinquish the lead.

After the two-all draw

against England, the Soviets possibly consoled themselves with the fact that the English have quadrupled their number of grandmasters since the last Olympiad in Israel in 1976.

The round five duel ended with Michael Stean and William Hartston drawing against Petrosian and Romanishin respectively, while the newest GM addition, John Nunn, lost to Vaganian. But on board one Tony Miles played to a fine win against Spassky, to equalise the score when the Soviets resigned without resumption after an overnight adjournment.

Chess Olympiad Argentina 1978

QUEEN'S INDIAN DEFENCE

DEFENCE	
A. J. MILES IGM, England	B. SPASSKY IGM, USSR

1. d4 Nf6 2. Nf3 b6 3. c4 e6 4. Bf4l?

A rather unusual move. 4.g3 is normal.

4. . . . Bb7 5. e3 Be7

This can't be bad, but a few rounds later Ulf Andersson rather squashed the unorthodox. Miles variation with 5... Bd4 ch. After 6.Nfd2 0-0 7.Bd3 d5 8.0-0 c5 9.a3 B×d2 10.N×d2 c×d4 Ulf ended up giving White an isolated pawn, which he ruthlessly exploited to win in 31 moves.

6. h3 0-0 7. Nc3 d5 8. c×d5 e×d5

But I feel Spassky should have recaptured on d5 with his knight. As things stand his queen's bishop is blocked, and Miles gets the advantage.

So that if 17.N×e4 d×e4
18.B×e4 B×e4 19.Q×e4
Black regains his pawn with

19. B×a3.

17. Bb1 Qb6
18. Rfe1 N×c3
19. Q×c3 b4
20. Qg3 b×a3
21. b×a3 Ba4

22.Bf6 still gives Black a playable game. Now Miles embarks on a neat combination, which he felt gave him a winning position.

MILES

23. B×h7 chl K×h7
24. R×e7 R×e7
25. Qh4 ch Kg8
26. Q×e7 Q×d4
So pieces and pawns are even, but Miles considered

even, but Miles considered Spassky had not foreseen the strength of White's next move.

27. Be5!

Qb6

Or 27 . . . Qd2 28.Rc7 Be8 29.Rc3 with the devastating 30.Rg3 to follow. 28.Qg5 Qh6

Forced, as 28. . .f6 meets 29.B×f6 followed by 30.Q×d5 ch, snatching the rook in the corner.

29. Q×h6 g×h6 30. Rc3 Kf8 31. Rc5 Rd8 32. Bf6 Rd6 33. Rc8 ch Be8 34. Bd4

Spassky's position is probably hopeless; his pawns are too scattered and weak, apart from facing immediate White threats.

34. . . . Re6 35. Rd8 Kg8 36. R×d5 Re1 ch 37. Kh2 Rd1 38. Rd8 Kh7

Banking on the rook ending after 39.R×e8 R×d4 being

drawn. But Miles has other ideas.

39. g4 Rd3 40. f4 a5 41. f5l Resigns

The game was adjourned, but Black has no moves . . . his bishop is tied down preventing mate by Rh8 and the Black rook must keep pressuring White's bishop.

Miles would simply move his king to attack Spassky's rook, forcing immediate capitulation.

MURRAY CHANDLER

ALGEBRAIC NOTATION

The algebraic notation in this chess column is that used almost exclusively in Europe and in many countries elsewhere. Each square has one designation only. The vertical files are labelled a to h from White's left. In horizontal rank the squares are labelled 1 to 8 from White's end. Normal symbols are used, except that pawns as such are not mentioned; just the arrival square is given for a non-capturing pawn move.